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This guidance on Building Information Modelling for heritage (Historic BIM) offers guidance for owners, end-users and professionals in the fields of heritage and construction. By raising awareness of the potential advantages of a BIM approach, this guidance will help users successfully implement BIM in heritage projects. Historic BIM is, by definition, a multi-disciplinary process that requires the input and collaboration of professionals with very different skillsets. It is also a fast-developing field in terms of research, official guidance, standards and professional practice. This publication addresses the issues surrounding the production and use of BIM for history buildings, and provides information about guidance and standards available elsewhere for managing a building's entire life cycle effectively.

'Medical Microbiology' takes a thoroughly modern and clinically relevant approach to microbiology, discussing the organ systems in turn and addressing the diseases caused by invading microbes within each.

This book provides a common framework for mobility management that considers the theoretical and practical aspects of systems optimization for mobile networks. In this book, the authors show how an optimized system of mobility management can improve the quality of service in existing forms of mobile communication. Furthermore, they provide a theoretical approach to mobility management, as well as developing the model for systems optimization, including practical case studies using network layer and mobility layer protocols in different deployment scenarios. The authors also address the different ways in which the specific mobility protocol can be developed, taking into account numerous factors including security, configuration, authentication, quality of service, and movement patterns of the mobiles. Key Features: Defines and discusses a common set of optimization methodologies and their application to all mobility protocols for both IPv4 and IPv6 networks Applies these technologies in the context of various layers: MAC layer, network layer, transport layer and application layer covering 802.11, LTE, WiMax, CDMA networks and protocols such as SIP, MIP, HIP, VoIP, and many more Provides a thorough analysis of the required steps during a mobility event such as discovery, network selection, configuration, authentication, security association, encryption, binding update, and media direction Includes models and tables illustrating the analysis of mobility management as well as architecture of sample wireless and mobility test beds built by the authors, involving inter-domain and intra-domain mobility scenarios This book is an excellent resource for professionals and systems architects in charge of designing wireless networks for commercial (3G/4G), LTE, IMS, military and Ad Hoc environment. It will be useful deployment guide for the architects wireless service providers. Graduate students, researchers in industry and academia, and systems engineers will also find this book of interest.

This practical book provides the concepts and code you need to develop software with Android, the open-source platform for cell phones and mobile devices that's generating enthusiasm across the industry. Based on the Linux operating system and developed by Google and the Open Handset Alliance, Android has the potential to unite a fragmented mobile market. Android Application Development introduces this programming environment, and offers you a complete working example that demonstrates Android architectural features and APIs. With this book, you will: Get a complete introduction to the Android programming environment, architecture, and tools Build a modular application, beginning with a core module that serves to launch modules added in subsequent chapters Learn the concepts and architecture of a specific feature set, including views, maps, location-based services, persistent data storage, 2D and 3D graphics, media services, telephony services, and messaging Use ready-to-run example code that implements each feature Delve into advanced topics, such as security, custom views, performance analysis, and internationalization The book is a natural complement to the existing Android documentation provided by Google. Whether you want to develop a commercial application for mobile devices, or just want to create a mobile mashup for personal use, Android Application Development demonstrates how you can design, build, and test applications for the new mobile market.

The six volumes LNCS 11619-11624 constitute the refereed proceedings of the 19th International Conference on Computational Science and Its Applications, ICCSA 2019, held in Saint Petersburg, Russia, in July 2019. The 64 full papers, 10 short papers and 259 workshop papers presented were carefully reviewed and selected from numerous submissions. The 64 full papers are organized in the following five general tracks: computational methods, algorithms and scientific applications; high performance computing and networks; geometric modeling, graphics and visualization; advanced and emerging applications; and information systems and technologies. The 259 workshop papers were presented at 33 workshops in various areas of computational sciences, ranging from computational science technologies to specific areas of computational sciences, such as software engineering, security, artificial intelligence and blockchain technologies.

Learn the Raspberry Pi 3 from the experts! Raspberry Pi User Guide, 4th Edition is the "unofficial official" guide to everything Raspberry Pi 3. Written by the Pi's creator and a leading Pi guru, this book goes straight to the source to bring you the ultimate Raspberry Pi 3 manual. This new fourth edition has been updated to cover the Raspberry Pi 3 board and software, with detailed discussion on its wide array of configurations, languages, and applications. You'll learn how to take full advantage of the mighty Pi's full capabilities, and then expand those capabilities even more with add-on technologies. You'll write productivity and multimedia programs, and learn flexible programming languages that allow you to shape your Raspberry Pi into whatever you want it to be. If you're ready to jump right in, this book gets you started with clear, step-by-step instruction from software installation to system customization. The Raspberry Pi's tremendous popularity has spawned an entire industry of add-ons, parts, hacks, ideas, and inventions. The movement is growing, and pushing the boundaries of possibility along with it—are you ready to be a part of it? This book is your ideal companion for claiming your piece of the Pi. Get all set up with software, and connect to other devices Understand Linux System Admin nomenclature and conventions Write your own programs using Python and Scratch Extend the Pi's capabilities with add-ons like Wi-Fi dongles, a touch screen, and more The credit-card sized Raspberry Pi has become a global phenomenon. Created by the Raspberry Pi Foundation to get kids interested in programming, this tiny computer kick-started a movement of tinkerers, thinkers, experimenters, and inventors. Where will your Raspberry Pi 3 take you? The Raspberry Pi User Guide, 3rd

Edition is your ultimate roadmap to discovery.

Annotation This book constitutes the refereed proceedings of the 16th International Euro-Par Conference held in Ischia, Italy, in August/September 2010. The 90 revised full papers presented were carefully reviewed and selected from 256 submissions. The papers are organized in topical sections on support tools and environments; performance prediction and evaluation; scheduling and load-balancing; high performance architectures and compilers; parallel and distributed data management; grid, cluster and cloud computing; peer to peer computing; distributed systems and algorithms; parallel and distributed programming; parallel numerical algorithms; multicore and manycore programming; theory and algorithms for parallel computation; high performance networks; and mobile and ubiquitous computing.

This book constitutes the refereed proceedings of the Third International Conference on High Performance Computing and Communications, HPCC 2007, held in Houston, USA, September 26-28, 2007. The 75 revised full papers presented were carefully reviewed and selected from 272 submissions. The papers address all current issues of parallel and distributed systems and high performance computing and communication as there are: networking protocols, routing, and algorithms, languages and compilers for HPC, parallel and distributed architectures and algorithms, embedded systems, wireless, mobile and pervasive computing, Web services and internet computing, peer-to-peer computing, grid and cluster computing, reliability, fault-tolerance, and security, performance evaluation and measurement, tools and environments for software development, distributed systems and applications, database applications and data mining, biological/molecular computing, collaborative and cooperative environments, and programming interfaces for parallel systems.

The top-rated and top-selling photography ebook since 2012 and the first ever Gold Honoree of the Benjamin Franklin Digital Award, gives you five innovations no other book offers: Free video training. 9+ HOURS of video training integrated into the book's content (requires Internet access). Travel around the world with Tony and Chelsea as they teach you hands-on. Appendix A lists the videos so you can use the book like an inexpensive video course. Classroom-style teacher and peer help. After buying the book, you get access to the private forums on this site, as well as the private Stunning Digital Photography Readers group on Facebook where you can ask the questions and post pictures for feedback from Tony, Chelsea, and other readers. It's like being able to raise your hand in class and ask a question! Instructions are in the introduction. Lifetime updates. This book is regularly updated with new content (including additional videos) that existing owners receive for free. Updates are added based on reader feedback and questions, as well as changing photography trends and new camera equipment. This is the last photography book you'll ever need. Hands-on practices. Complete the practices at the end of every chapter to get the real world experience you need. 500+ high resolution, original pictures. Detailed example pictures taken by the author in fifteen countries demonstrate both good and bad technique. Many pictures include links to the full-size image so you can zoom in to see every pixel. Most photography books use stock photography, which means the author didn't even take them. If an author can't take his own pictures, how can he teach you? In this book, Tony Northrup (award-winning author of more than 30 how-to books and a professional portrait, wildlife, and landscape photographer) teaches the art and science of creating stunning pictures. First, beginner photographers will master: Composition Exposure Shutter speed Aperture Depth-of-field (blurring the background) ISO Natural light Flash Troubleshooting blurry, dark, and bad pictures Pet photography Wildlife photography (mammals, birds, insects, fish, and more) Sunrises and sunsets Landscapes Cityscapes Flowers Forests, waterfalls, and rivers Night photography Fireworks Raw files HDR Macro/close-up photography Advanced photographers can skip forward to learn the pro's secrets for: Posing men and women. including corrective posing (checklists provided) Portraits (candid, casual, formal, and underwater) Remotely triggering flashes Using bounce flash and flash modifiers Using studio lighting on any budget Building a temporary or permanent studio at home Shooting your first wedding High speed photography Location scouting/finding the best spots and times Planning shoots around the sun and moon Star trails (via long exposure and image stacking) Light painting Eliminating noise Focus stacking for infinite depth-of-field Underwater photography Getting close to wildlife Using electronic shutter triggers Photographing moving cars Photographing architecture and real estate

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